

COURSE NUMBER: CE3210

COURSE TITLE: Carrier Networks

COURSE DESCRIPTION:

This course provides the learner with an in depth understanding of how carrier transport networks operate at Layers 1 and 2. Learners will examine how traffic channels are constructed and the protocols used to manage the flow of traffic across a carrier network. Learners will combine theory with practical examples.

PREREQUISITES: CE2280 – Modulation & Encoding

CO-REQUISITES: None

CREDIT VALUE: Four (4)

COURSE HOURS PER WEEK: Three (3)

LAB HOURS PER WEEK: Two (2)

SUGGESTED TEXT: To be determined by instructor

LEARNING RESOURCES: To be determined by instructor

MAJOR TOPICS:

- 1.0 Multiplexing Techniques
- 2.0 Digital Transmission
- 3.0 Integrated Services Digital Networks (ISDN)
- 4.0 Synchronous Optical Network (SONET) and Synchronous Digital Hierarchy (SDH)
- 5.0 Asynchronous Transfer Mode (ATM) Technologies
- 6.0 Frame Relay Technology

LEARNING OBJECTIVES:

The expected learning outcomes are that the learner will be able to:

1.0 Multiplexing Techniques

- 1.1 Introduction to Multiplexing
 - 1.1.1 Differentiate between Time-Division Multiplexing (TDM) and Frequency Division Multiplexing (FDM)
 - 1.1.2 Explain TDM utilizing illustrations

- 1.1.3 Explain FDM utilizing illustrations
- 1.2 Time-Division Multiplexing
 - 1.2.1 Describe the organization of TDM networks in North America
 - 1.2.2 Differentiate between synchronous and asynchronous TDM networks
 - 1.2.3 Describe the digital signal levels as defined by the North American hierarchy
 - 1.2.4 Explain the effects of improperly timed networks
 - 1.2.5 Describe the timing hierarchy for TDM networks
- 1.3 Digital Signal 1 (DS-1/T1)
 - 1.3.1 Explain the digital signal 0 (DS-0) channel
 - 1.3.2 Explain the composition of DS-1 (T1)
 - 1.3.3 Differentiate amongst different DS-1 (T1) frame formats
 - 1.3.4 Explain Channel Associated Signaling (CAS)
 - 1.3.5 Confirm the frequency range of a DS-1 (T1)
 - 1.3.6 Select media suitable for use with DS-1
- 1.4 Digital Signal 3 (DS-3/T3)
 - 1.4.1 Explain why only certain media are suitable for DS-3
 - 1.4.2 Differentiate between the frame formats used with DS-3
 - 1.4.3 Describe the signal characteristics of a DS-3
 - 1.4.4 Discuss the advantages/disadvantages of the T1/T3 carrier systems relative to each other
- 1.5 European-Carrier (E-Carrier) Networks
 - 1.5.1 Differentiate between the E-Carrier system and the North American system
 - 1.5.2 Differentiate between E-1 and E-3

2.0 Digital Transmission

- 2.1 Asynchronous and Synchronous Transmission
 - 2.1.1 Compare asynchronous and synchronous transmission in terms of methods to achieve synchronization
- 2.2 Modems
 - 2.2.1 Explain the purpose of modems
 - 2.2.2 Explain the operations of modems
 - 2.2.3 Differentiate between modems according to speed and application
 - 2.2.4 Evaluate modem performance in a specified application
 - 2.2.5 Compare modems for use with Digital Subscriber Line (xDSL) including
 - 2.2.5.1 RADSL
 - 2.2.5.2 ADSL
 - 2.2.5.3 SDSL
 - 2.2.5.4 HDSL

- 2.2.5.5 VDSL
 - 2.2.6 Compare modems for use with Cable Television (CATV) broadband networks, including
 - 2.2.6.1 Data Over Cable Service Interface Specification (DOCSIS)
 - 2.2.6.2 Cable Modem Termination System (CMTS)
- 2.3 High Level Data Link and Derived Protocols
 - 2.3.1 Discuss Synchronous HDLC frame structure
 - 2.3.2 Describe, including the use of illustrations, HDLC zero insertion/deletion process (bit stuffing)
 - 2.3.3 Explain HDLC protocol point-to-point and multipoint (multidrop) data links
 - 2.3.4 Compare HDLC modes including NRM, ARM, and ABM
 - 2.3.5 Explain HDLC protocol data and control messages
 - 2.3.6 Describe the format and purpose of HDLC U-frames, S-frames, and I-frames
- 2.4 Flow and Error Control in LANs
 - 2.4.1 Describe, including the use of illustrations, top-and-Wait flow control
 - 2.4.2 Discuss and illustrate Sliding Window Flow Control
 - 2.4.3 Describe Automatic Repeat Request (ARQ) Error Control
 - 2.4.4 Describe, including the use of illustrations, the Sliding Window ARQ
 - 2.4.5 Describe, including the use of illustrations, the Sliding Window Go-Back ARQ routine
 - 2.4.6 Describe, including the use of illustrations, the Acknowledgement (ACK) process
 - 2.4.7 Describe, including the use of illustrations, the Negative Acknowledgement (NAK) process
 - 2.4.8 Discuss the Forward-Error Correction (FEC) block
- 3.0 Integrated Services Digital Networks (ISDN)**
 - 3.1 ISDN Services
 - 3.1.1 Compare the services provided using ISDN vs. POTS
 - 3.1.2 Compare ISDN channels in BRI and PRI services
 - 3.2 Characteristics of ISDN interconnect
 - 3.2.1 Describe the overall architecture of an ISDN
 - 3.2.2 Draw the reference diagram for ISDN Interfaces indicating components and reference points
 - 3.2.3 Compare the functions of the following ISDN BRI components
 - 3.2.3.1 NT1
 - 3.2.3.2 NT2
 - 3.2.3.3 TA
 - 3.2.3.4 TE1

3.2.3.5 TE2

- 3.2.4 Compare the roles of the R, S, T, and U reference points for ISDN BRI
- 3.2.5 Describe the basic operation of Q.921 in layer 2 signaling for ISDN
- 3.2.6 Describe the basic operation of Q.931 in layer 3 signaling for ISDN

3.3 ISDN Configuration

- 3.3.1 Recognize common ISDN switch types
- 3.3.2 Describe the purpose of SPIDs
- 3.3.3 Configure a customer end ISDN BRI TE1 device
- 3.3.4 Configure a customer end ISDN PRI device
- 3.3.5 Analyze Q.921 signaling during the physical connection of the ISDN circuit to the TE1 device

3.4 ISDN end-to-end circuit-switched connection

- 3.4.1 Establish an end to end connection between two TE1 devices using an ISDN BRI
- 3.4.2 Establish an end to end connection between two devices using an ISDN PRI
- 3.4.3 Establish an end to end bonded connection between two devices using an ISDN PRI to obtain an Nx64kbps connection
- 3.4.4 Analyze the Q.931 signaling during connection establishment and tear-down

4.0 Synchronous Optical Network (SONET) and Synchronous Digital Hierarchy (SDH)

- 4.1 Describe the structure of SONET
- 4.2 Differentiate between SONET interfaces in terms of data rate and channels
- 4.3 Differentiate between Embedded Channel (EC) and Synchronous Transport Signal (STS)
- 4.4 Describe the STS-1 frame
- 4.5 Explain the relationship between Virtual Tributaries (VT) and STS
- 4.6 Describe SONET network architectures
- 4.7 Illustrate SONET operation for a given network architecture
- 4.8 Differentiate between SONET and SDH

5.0 Asynchronous Transfer Mode (ATM) Technologies

5.1 Introduction to ATM

- 5.1.1 Describe the architecture of an ATM network
- 5.1.2 Compare the ATM Cell Relay to Frame Relay
- 5.1.3 Discuss the advantages and disadvantages of ATM
- 5.1.4 Identify the ATM network interfaces
- 5.1.5 Explain the function and operation of each ATM interface
- 5.1.6 Explain ATMs use of multiplexing
- 5.1.7 Describe the components of an ATM transmission path

- 5.1.8 Differentiate between Virtual Circuits and Virtual Paths
- 5.2 ATM Protocol Reference Model
 - 5.2.1 Explain the ATM Protocol Reference Model
 - 5.2.2 Explain the purpose of the following:
 - 5.2.2.1 ATM Physical Layer
 - 5.2.2.2 ATM Layer
 - 5.2.2.3 ATM Adaptation Layer (AAL)
 - 5.2.3 Explain operation of the following
 - 5.2.3.1 ATM Physical Layer
 - 5.2.3.2 ATM Layer
 - 5.2.3.3 ATM Adaptation Layer (AAL)
 - 5.2.4 Differentiate between Layers and Planes
 - 5.2.5 Describe the components and sub-layers of the AAL
 - 5.2.6 Explain the purpose of each component of the AAL
- 5.3 ATM Addressing and Signaling
 - 5.3.1 Explain the ATM address structure
 - 5.3.2 Explain the purpose of signaling in an ATM network
 - 5.3.3 Differentiate between types of ATM signals
 - 5.3.4 Describe the ATM signaling protocol stack

6.0 Frame Relay Technology

- 6.1 Principles of Frame Relay
 - 6.1.1 Describe the operation of Frame Relay
 - 6.1.2 Discuss the advantages and disadvantages of Frame Relay
 - 6.1.3 Compare Frame Relay to other carrier services
- 6.2 Frame Relay Virtual Circuits
 - 6.2.1 Differentiate between a virtual circuit and a physical circuit
 - 6.2.2 Differentiate between switched virtual circuits (SVC) and permanent virtual circuits (PVC)
 - 6.2.3 Explain the operational stages of a SVC
 - 6.2.4 Explain the purpose of the Data-Link Connection Identifier (DLCI)
- 6.3 Frame Relay Devices
 - 6.3.1 Identify the components of a Frame Relay network
 - 6.3.2 Differentiate between customer premises equipment and service provider equipment
 - 6.3.3 Explain how the customer network accesses the Frame Relay network
- 6.4 Frame Relay Management
 - 6.4.1 Describe the Frame Relay frame

- 6.4.2 Explain the function of each field in a Frame Relay frame
- 6.4.3 Explain Frame Relay congestion control
- 6.4.4 Explain the purpose of the Local Management Interface (LMI)
- 6.4.5 Troubleshoot Frame Relay issues associated with LMI types
- 6.4.6 Confirm Frame Relay operation using appropriate device commands

EVALUATION:

Laboratories	15 %
Assignments	15 %
Tests	30 %
Final Exam	40 %

DATE DEVELOPED: March 2012

DATE REVIEWED:

REVISION NUMBER:

DATE REVISED:

Note to instructor: Check PIRS to ensure this outline is the most current version.